



YEARS 5 - 6 HYBRID PROGRAMME SCHOOLS

Learn basics of programming in Scratch language with leading edge robotics.

Solve problems related to programming sensors in robots. Includes 1 scheduled week with Altino the Robot Car and coding exercises

Recommended Primary School - Years 5 - 6 (Stage 3)
Age Group

Pre-requisites None required

Onsite teaching

INTRODUCTION TO ALTINO

- On site teaching 1 hour on school premises
- · Crayon app make Altino move
- Explore Altino's sensors
- Introduction to Scratch programming



Program Altino's functions X 3 hours (learn at home over 1 week)

PROGRAM ALTINO'S FUNCTIONS

- Program Altino's functions with Scratch program
- Learn and play music with Altino
- · Display pixel art on LED matrix
- Principles of computer programming - loops, conditional statements, operators
- · Program Altino's light sensors



AND

For advanced students

See above plus:

- Program Altino's Infrared distance sensors
- Basic autonomous driving programme



Book online at www.codewithaltino.com.au

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